

Suspension of Disbelief

Scenario:

Player 1

Concept:

Crux:

Player 2

Concept:

Crux:

Player 3

Concept:

Crux:

Player 4

Concept:

Crux:

THE CHART

Easy	4
Troublesome	6
Hard	8
Tough	12
Difficult	16
Challenging	20
Daunting	26
Formidable	32
Improbable	40
Unobtainable	50

Injuries

Hurt	-
Minor Injury	d6
Lacerated	-
Medium Injury	d6
Mangled	-
Major Injury	d6
Severe Injury	d6
Dead	

Stats

Brawn	Melee Attack, Melee Block, Lifting, Breaking, Swimming,
Coordination	Ranged Attack, Dodge, Jumping, Sneaking
Brains	Knowledge, Tracking, Computers, Engineering, Repair
Confidence	Persuasion, Seduction, Animal Handling, Intimidation